

FSGA Experts Fantasy Football Leagues Rules ***Champions & Conference Leagues***

Each team must belong to an FSGA member company and managed by someone within their organization and registered for the upcoming Summer conference.

Champion team from each conference league will move up to the Champions League for the following year. Depending on the number of Conference leagues each year, the same number of bottom teams from the Champions league will move down to a respective Conference league.

Ex. If there are three Conference leagues, then the three respective CHAMPIONS from each Conference leagues will qualify for the Champions league AND the bottom three teams from the Champions will move to the conference league for the following season.

Note – in order to move up, you must be the champion of your league and be an FSGA member company the following year.

Rules for each of the FSGA Expert Fantasy Football Leagues

Overview:

Each FSGA Fantasy Football League (FSGA) will consist of 14 teams/managers.

- a. The FSGA regular season will begin with Week 1 NFL games (including the Thursday game) and continue through Week 16 games.

There will be one division within each league.

- b. Each team will play every team once in head-to-head competition.
- c. The playoffs start with week 14 and the championship game will be week 16.

1. Draft: Each team will draft 16 players. There will a pre-draft slotting prior to the draft start time. Teams will draft in the order selected. Drafting will be 16 rounds, and each player will select a player when their turn comes. They will have 60 seconds to make a selection. After 60 seconds, they will be skipped, and returned to them after a selection is made, to make their selection. A moderator will manage the draft and their rulings are final.

2. Trading: NONE.

3. Roster Requirements: Maximum of 16 players at all times. There is no IR/DL. If you keep a player, he takes a roster spot.

4. Starting Lineup Requirements:

Starting lineups will consist of:

- 1 - Quarterback
- 2 - Running Backs
- 3 - Wide Receivers
- 1 - Tight End
- 1 - Flex Player (RB, WR or TE)
- 1 - Kicker
- 1 - Team Defense/Specials Team

Bench

- 6 - Reserves

If no Week One lineup is submitted, the league commissioner will determine your starting lineup based on the order you drafted players. After Week One, if no starting lineup is submitted, your starting lineup will be that of the previous week.

5. Scoring: Players can accumulate points in a number of ways:

PASSING:

- 1 point every 25 yards Passing
- 4 points for every passing touchdown
- 2 points for every 2-Point conversion

- minus 1 point for every interception and fumble lost

RUSHING:

- 1 point every 10 yards Rushing
- 6 points for every rushing TD
- 2 points for every 2-Point conversion
- minus 1 point for every lost fumble

RECEIVING:

- 1 point every 10 yards Receiving
- 6 points for every receiving TD
- 1 point for every reception for RB's, WRs & Tight Ends,
- 2 points for every 2-Point conversion (rushing or receiving)
- minus 1 point for every lost fumble

KICKING:

- 1 point for every extra point
- 3 points for every field goal from 1-39 yards
- 4 points for every field goal from 40-49 yards
- 5 points for every field goal from 50-59 yards
- 6 points for every field goal of 60 or more

DEFENSE/SPECIAL TEAMS:

- 1 point for every sack
- 2 points for every interception or opponents' fumble recovery
- 6 points for every touchdown (interception return, defensive fumble return, punt or kickoff return, blocked field goal return, blocked punt return). All special teams and defensive points are awarded to the team responsible, not the individual player.
- 2 points for every safety
- 6 points for a shutout by the entire team
- 3 points for allowing 2-10 points by the entire team

6. Free Agent Acquisitions: A blind bidding format will be used for free agent allocations. Each team is allocated 100 mythical dollars, with which to spend on free agents throughout the entire season (includes the one preseason also).

Each week bidding can be placed beginning on Tuesday at 12:01 AM EST and concluded by 12:59AM EST on Thursday, after which any players not awarded from faab will be available first come first serve until 12:59 PM EST on Sundays.

There will be NO free agent acquiring opportunity before the season begins.

7. Playoffs: The top six teams will be placed in a playoff system. The 2 teams with the best record will have a bye in the first round (week 14). The #3 seeded team will play the #6 and #4 vs #5 in week 14. The lowest remaining seed will play the number 1 seed in week 15 and the other remaining team will play the 2 seed on week 15. The week 15 winners will play for the championship week 16 and the two semi-final losers will play each other to decide third place overall (for prize money purposes).

How we determine the 'top 6 teams' in league:

Seed #1: Best H2H Record (points is the tie-breaker)
 Seed #2: Next Best H2H Record (points is the tie-breaker)
 Seed #3: Next Best H2H Record (points is the tie-breaker)
 Seed #4: Next Most Points
 Seed #5: Next Most Points
 Seed #6: Next Most Points

8. Tie-breakers for playoff teams. If there is a tie based on head-to-head play after week 13 for a playoff spot or seeding it will be broken by:

- 1st - Total points scored through 13 weeks
- Then - Most points scored against
- Then - Head-to-head won/lost record
- Then - Highest point total from Week 12
- Then - Highest point total from Week 11
- Then - Coin toss

9. Tie-breakers Regular Season. There will be no tie breakers, ties will be allowed.

10. Tie-breakers Playoffs. If there is a tie in a playoff game, it will be broken by:

- 1st - Total Bench Points
- Then - Total Starting QB Points
- Then - Total Starting RB Points
- Then - Total Starting WR Points
- Then - Total Starting TE Points
- Then - Total Starting K Points
- Then - Total Starting DT Points
- Then - Most Yards Passing
- Then - Most Yards Rushing
- Then - Most Yards Receiving

11. Prizes

Winner of the **League in 2020** gets invited to join the **Champion's League in 2021**.

Each League will receive Champion rings for their respective league.

Prize Money:

Each team to contribute \$50. This will fully distributed in prizes.

Prize Breakdown:

- 60%: Champ
- 30%: Runner-up
- 10%: 3rd place

First place will also win \$100 in PrizePicks Promo Cash

12. Entry Fee: NONE

Player must represent a company that is a current dues paying member of the FSGA!

13. League Web Site

The FSGA leagues will be handled by RTSports.com.

Each team owner must provide an email address.